Sheado.net LLC Privacy Policy

The following policy applies to all of our apps and games.

Data Collection

Anonymous user data is collected by our apps for advertising and analytics purposes. No user-identifiable data is ever collected. The ad networks we use include AdMob, ValueClick Media, Amazon Ads, AdColony, and Chartboost. We use Flurry for analytics. Please review their privacy policies for more details.

Cloud Backup

In the case of cloud backup in the game Furdburb, we may store the user’s email address on our server in order to identify that user’s game data backup. This is an opt-in feature.

Android Permissions Explained

Camera Access

Sheado.net applications that require camera access (such as Stop-Motion and Time-Lapse) do so solely for the purpose of locally capturing photos or video. Photos and video are never uploaded without the user explicitly requesting such an action.

Read Phone State

Older Sheado.net apps request the Read Phone State permission. This permission is required by some legacy integrated advertising packages (such as AdMob). Sheado.net applications do not use this permission directly.

Google Account Access

Sheado.net applications that require Google Account Access (such as Furdburb) do so solely for the purpose of backing up the user’s gameplay data to Sheado.net’s cloud solution. Only the email address and the gameplay data are stored in order to allow users to restore their gameplay data at a later time.

Contact us

If you want to contact us about any of the matters in relation to this privacy policy please email sheado@sheado.net